COMMUNITIES

- Season 1
- Season 3

SEASON 1


Sulvion™
BROBBEN TV 2023
THE WALKING DEAD
SURVIVORS
V. 5.7.2
SEASON 1: COMMUNITIES
Lv.1 Community
10 x Lv.12 Walkers 52,920 power required
100 x Lv.8 Walkers 13,300 power required
Lv.2 Community
20 x Lv.14 Walkers 102,400 power required
200 x Lv.10 Walkers 27,840 power required
Lv.3 Community
20 x Lv.17 Walkers 314,600 power required
300 x Lv.13 Walkers 74,360 power required
Lv.4 Supermarket/Railway/Diner
30 x Lv.19 Walkers 493,500 power required
400 x Lv.15 Walkers 165,600 power required
Lv.5 The Sanctuary
30 x Lv.21 Walkers 738,000 power required
500 x Lv.17 Walkers 314,600 power required
▶ This infographic presents the Community levels for Season 1. The amount of walkers and power required to clear is listed in the table above.
▶ All Communities can be set for a specific time and the event will last for a duration of 1 hour once the event time has been set.

SEASON 3


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THE WALKING DEAD
SURVIVORS
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SEASON 3: COMMUNITIES
Lv.11 [Tanker Truck Storage]
50 x Lv.23 Walkers 1,554,000 power required
950 x Lv.21 Walkers 738,000 power required
Lv.12 [Chemical Warehouse]
60 x Lv.24 Walkers 2,275,200 power required
1140 x Lv.22 Walkers 1,063,800 power required
Lv.13 [Chemical Factory]
70 x Lv.25 Walkers 3,097,200 power required
1330 x Lv.23 Walkers 1,554,000 power required
Lv.14 [Refinery]
90 x Lv.26 Walkers 3,840,000 power required
1520 x Lv.24 Walkers 2,275,200 power required
Lv.15 [Crematorium]
100 x Lv.27 Walkers 4,296,600 power required
1900 x Lv.25 Walkers 3,097,200 power required
▶ This infographic presents the Community levels for Season 3. The amount of walkers and power required to clear is listed in the table above.
▶ All Communities can be set for a specific time and the event will last for a duration of 1 hour once the event time has been set.