
















SEASON SX - CLASH OF POWERS

Community Buildings

<div><div><div>THE WALKING DEAD</div><div>SURVIVORS</div></div><div>Clash Of Powers – Community Buildings</div><div>(2 or 4 Warpacts)</div><div>SX</div></div>						
Name	Level	Quantity	High Lv. Walker	Low Lv. Walker	Season Prosperity Requirement	Season Prosperity Gain
 Ranch	56	32	Lv.26 x 100	Lv.25 x 1140	 200	 500
 School	57	20	Lv.27 x 120	Lv.26 x 1482	 1600	 1000
 Baseball Diamond	58	8	Lv.28 x 140	Lv.27 x 1995	 4000	 2500
 Football Field	59	4	Lv.29 x 160	Lv.28 x 2280	 10000	 4500
 Fortified Villa	60	1	Lv.30 x 200	Lv.29 x 2850	 18000	 10000
V6.2.0						

Survivor Camps

Level	High Lv. Walker	Low Lv. Walker	Season Prosperity Gain
56	Lv.20 x 30	Lv.18 x 240	50
57	Lv.21 x 30	Lv.19 x 240	50
58	Lv.22 x 30	Lv.20 x 240	50
59	Lv.23 x 30	Lv.21 x 240	50
60	Lv.24 x 30	Lv.22 x 240	50

V6.2.0

Clan Base Costs

Clan Base 1	Clan Base 2
Clan Points	Clan Points / Bricks / Bullets
250,000,000	750,000,000 / 916,000

V6.2.0