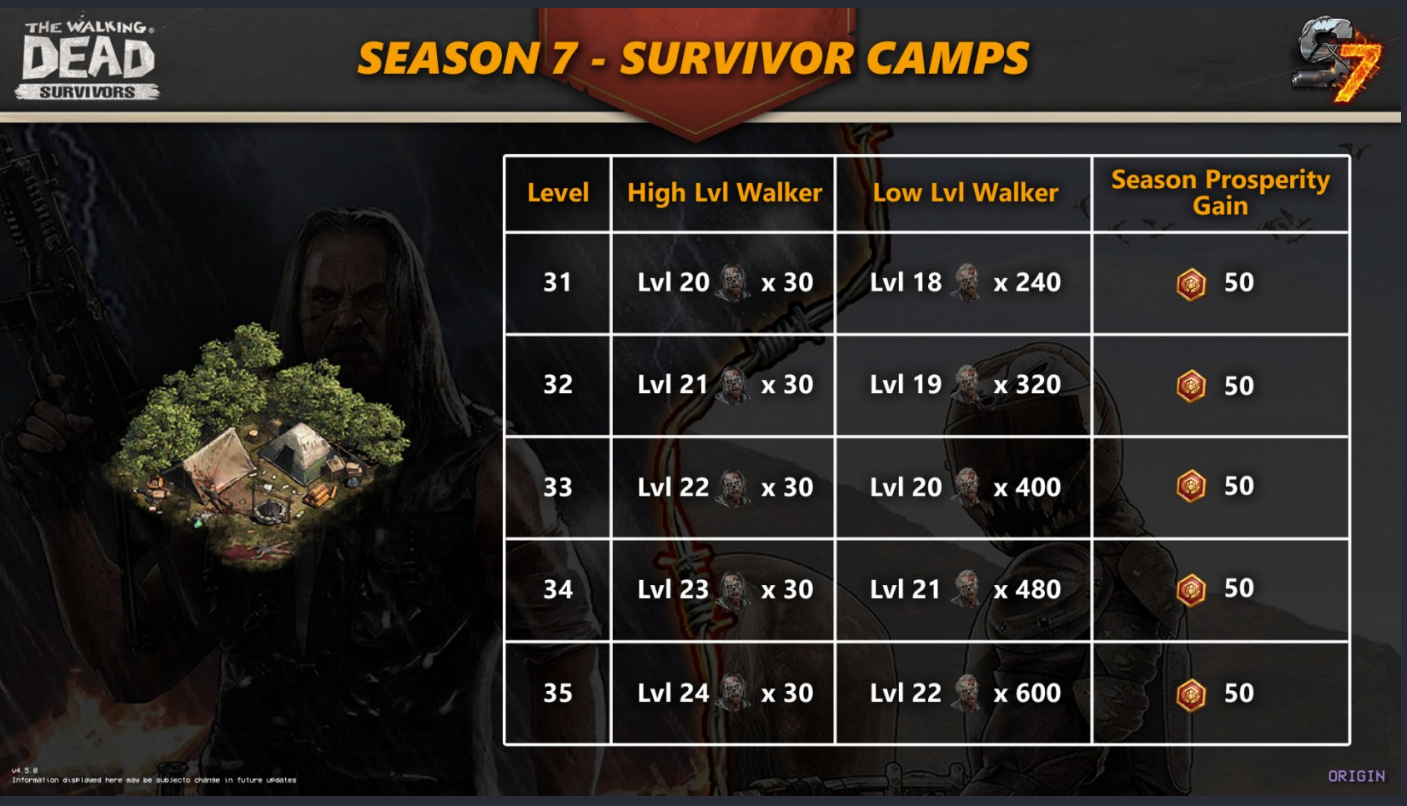
# SEASON 7

## Community Buildings




| Name | Level | High Lvl Walker | Low Lvl Walker | Season Prosperity Requirement | Season Prosperity Gain |
|---|---|---|---|---|---|
| Landfill (32) | 31 | Lvl 27 x 100 | Lvl 25 x 1900 | 200 | 500 |
| Garage (16) | 32 | Lvl 28 x 120 | Lvl 26 x 2280 | 1,600 | 1,000 |
| Scrapyard (10) | 33 | Lvl 29 x 140 | Lvl 27 x 2660 | 4,000 | 2,500 |
| Mechanics Shop (6) | 34 | Lvl 30 x 160 | Lvl 28 x 3040 | 10,000 | 4,500 |
| Fortified Steakhouse (1) | 35 | Lvl 31 x 200 | Lvl 29 x 3800 | 18,000 | 10,000 |

## Survivor Camps




| Level | High Lvl Walker | Low Lvl Walker | Season Prosperity Gain |
|---|---|---|---|
| 31 | Lvl 20 x 30 | Lvl 18 x 240 | 50 |
| 32 | Lvl 21 x 30 | Lvl 19 x 320 | 50 |
| 33 | Lvl 22 x 30 | Lvl 20 x 400 | 50 |
| 34 | Lvl 23 x 30 | Lvl 21 x 480 | 50 |
| 35 | Lvl 24 x 30 | Lvl 22 x 600 | 50 |

# Season 7 Map




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