

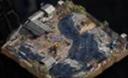
SEASON 7

Community Buildings



SEASON 7 - COMMUNITY BUILDINGS



Name	Level	High Lvl Walker	Low Lvl Walker	Season Prosperity Requirement	Season Prosperity Gain
 Landfill (32)	31	Lvl 27  x 100	Lvl 25  x 1900	 200	 500
 Garage (16)	32	Lvl 28  x 120	Lvl 26  x 2280	 1,600	 1,000
 Scrapyard (10)	33	Lvl 29  x 140	Lvl 27  x 2660	 4,000	 2,500
 Mechanics Shop (6)	34	Lvl 30  x 160	Lvl 28  x 3040	 10,000	 4,500
 Fortified Steakhouse (1)	35	Lvl 31  x 200	Lvl 29  x 3800	 18,000	 10,000

v4.5.0
Information displayed here may be subject to change in future updates

ORIGIN

Survivor Camps



SEASON 7 - SURVIVOR CAMPS



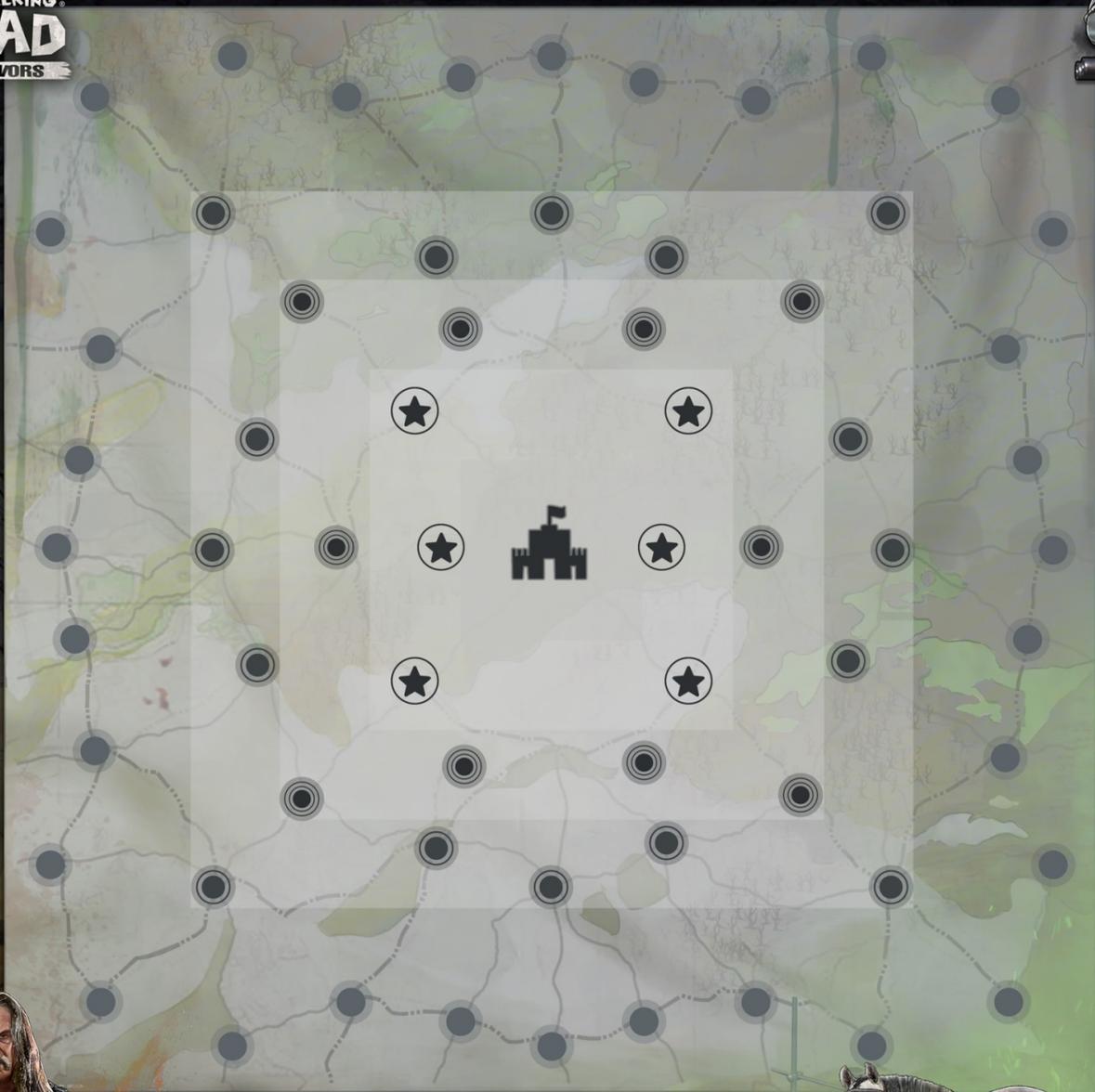
Level	High Lvl Walker	Low Lvl Walker	Season Prosperity Gain
31	Lvl 20  x 30	Lvl 18  x 240	 50
32	Lvl 21  x 30	Lvl 19  x 320	 50
33	Lvl 22  x 30	Lvl 20  x 400	 50
34	Lvl 23  x 30	Lvl 21  x 480	 50
35	Lvl 24  x 30	Lvl 22  x 600	 50

v4.5.0
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ORIGIN

Season 7 Map

THE WALKING
DEAD
SURVIVORS
v4.5.8




**Fortified
Steakhouse**
Lvl 35
1 Location


Mechanics Shop
Lvl 34
6 Locations


Scrapyard
Lvl 33
10 Locations


Garage
Lvl 32
16 Locations


Landfill
Lvl 31
32 Locations



ORIGIN

Revision #1
Created 21 February 2023 11:13:22 by Origin
Updated 4 March 2023 14:27:32 by Origin