



# SEASON 6

## Community Buildings

SEASON 6 - COMMUNITY BUILDINGS					
Name	Level	High Lvl Walker	Low Lvl Walker	Season Prosperity Requirement	Season Prosperity Gain
 Chemical Warehouse	26	Lvl 23  x 50	Lvl 21  x 950	 200	 500
 Chemical Factory	27	Lvl 24  x 60	Lvl 22  x 1140	 1,600	 1,000
 Football Field	28	Lvl 25  x 70	Lvl 23  x 1330	 4,000	 2,500
 Ranch	29	Lvl 26  x 80	Lvl 24  x 1520	 10,000	 4,500
 Serenity Villa	30	Lvl 27  x 100	Lvl 25  x 1900	 18,000	 10,000

## Survivor Camps

SEASON 6 - SURVIVOR CAMPS			
Level	High Lvl Walker	Low Lvl Walker	Season Prosperity Gain
26	Lvl 20  x 30	Lvl 18  x 240	 50
27	Lvl 21  x 30	Lvl 19  x 320	 50
28	Lvl 22  x 30	Lvl 20  x 400	 50
29	Lvl 23  x 30	Lvl 21  x 480	 50
30	Lvl 24  x 50	Lvl 22  x 600	 50