SEASON 4

Community Buildings

SEASON 4 - COMMUNITY BUILDINGS

Name	Level	High Lv. Walker	Low Lv. Walker	Season Prosperity Requirement	Season Prosperity Gain
Landfill	16	Lv. 23 x 50	Lv. 21 x 950	200	500
Garage	17	Lv. 24 x 60	Lv. 22 x 1140	1600	1,000
Scrapyard	18	Lv. 25 x 70	Lv. 23 x 1330	4,000	2,500
Mechanics Shop	19	Lv. 26 x 80	Lv. 24 x 1520	10,000	4,500
Junkyard	20	Lv. 27 x 100	Lv. 25 x 1900	18,000	10,000

TWD: S V3.3.2

Survivor Camps

SEASON 4 - SURVIVOR CAMPS



Level	High Lv. Walker	Low Lv. Walker	Season Prosperity Gain
16	Lv. 20 x 30	Lv. 18 x 240	50
17	Lv. 21 x 30	Lv. 19 x 320	50
18	Lv. 22 x 30	Lv. 20 x 400	50
19	Lv. 23 x 30	Lv. 21 x 480	50
20	Lv. 24 x 50	Lv. 22 x 600	50

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