

# SEASON 4

## Community Buildings



### SEASON 4 - COMMUNITY BUILDINGS



Name	Level	High Lv. Walker	Low Lv. Walker	Season Prosperity Requirement	Season Prosperity Gain
Landfill	16	Lv. 23  x 50	Lv. 21  x 950	200	500
Garage	17	Lv. 24  x 60	Lv. 22  x 1140	1600	1,000
Scrapyard	18	Lv. 25  x 70	Lv. 23  x 1330	4,000	2,500
Mechanics Shop	19	Lv. 26  x 80	Lv. 24  x 1520	10,000	4,500
Junkyard	20	Lv. 27  x 100	Lv. 25  x 1900	18,000	10,000

TWD: SV3.3.2

## Survivor Camps



### SEASON 4 - SURVIVOR CAMPS



Level	High Lv. Walker	Low Lv. Walker	Season Prosperity Gain
16	Lv. 20  x 30	Lv. 18  x 240	50
17	Lv. 21  x 30	Lv. 19  x 320	50
18	Lv. 22  x 30	Lv. 20  x 400	50
19	Lv. 23  x 30	Lv. 21  x 480	50
20	Lv. 24  x 50	Lv. 22  x 600	50

TWD: SV3.3.2