

SEASON 4

Community Buildings



SEASON 4 - COMMUNITY BUILDINGS



Name	Level	High Lv. Walker	Low Lv. Walker	Season Prosperity Requirement	Season Prosperity Gain
 Landfill	16	Lv. 23  x 50	Lv. 21  x 950	 200	 500
 Garage	17	Lv. 24  x 60	Lv. 22  x 1140	 1600	 1,000
 Scrapyard	18	Lv. 25  x 70	Lv. 23  x 1330	 4,000	 2,500
 Mechanics Shop	19	Lv. 26  x 80	Lv. 24  x 1520	 10,000	 4,500
 Junkyard	20	Lv. 27  x 100	Lv. 25  x 1900	 18,000	 10,000

TWD: SV3.3.2

Survivor Camps



SEASON 4 - SURVIVOR CAMPS



Level	High Lv. Walker	Low Lv. Walker	Season Prosperity Gain
16	Lv. 20  x 30	Lv. 18  x 240	 50
17	Lv. 21  x 30	Lv. 19  x 320	 50
18	Lv. 22  x 30	Lv. 20  x 400	 50
19	Lv. 23  x 30	Lv. 21  x 480	 50
20	Lv. 24  x 50	Lv. 22  x 600	 50

TWD: SV3.3.2