SEASON 2

Community Buildings

SEASON 2 - COMMUNITY BUILDINGS

Name	Level	High Lv. Walker	Low Lv. Walker	Season Prosperity Requirement	Season Prosperity Gain
Ranch	6	Lv. 22 x 30	Lv. 20 x 300	100	500
School	7	Lv. 23 x 30	Lv. 21 x 400	800	1,000
Baseball Diamond	8	Lv. 24 x 30	Lv. 22 x 500	2,000	2,500
Football Field	9	Lv. 25 x 30	Lv. 23 x 600	5,000	4,500
Twin Oaks	10	Lv. 26 x 50	Lv. 24 x 750	9,000	10,000

TWD: S V2.1

Survivor Camps

SEASON 2 - SURVIVOR CAMPS



Level	High Lv. Walker	Low Lv. Walker	Season Prosperity Gain
6	Lv. 20 x 30	Lv. 18 x 240	50
7	Lv. 21 x 30	Lv. 19 x 320	50
8	Lv. 22 x 30	Lv. 20 x 400	50
9	Lv. 23 x 30	Lv. 21 x 480	50
10	Lv. 24 x 50	Lv. 22 x 600	50

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