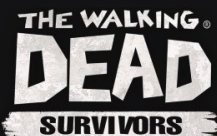


TOWN HALL BUILDING TIME AND RESOURCES

Created by Ptels

With thanks to Groot, Memories, Sailing, Han, Freyja, Pur, Aerugo, Rinn and Sir Houncho



TOWN HALL BUILDING TIME AND RESOURCES

a very rough guide by ptels

Level	Time	Tomato	Water	Lumber	Meat	Bullet
1	-	-	-		-	-
2	-	-	-	110	-	-
3	1 Min	-	-	170	-	-
4	2 Min	-	-	250	-	-
5	20 Min	-	-	1.2K	-	-
6	43 Min	3.1K	-	5K	-	-
7	1 Hour 48 Min	15.1K	-	11K	-	8.5K
8	2 Hour 7 Min	39.1K	-	27K	-	38K
9	2 Hour 30 Min	80K	80K	53K	-	65K
10	5 Hour 14 Min	159.1K	159.1K	107K	-	111K
11	6 Hour 48 Min	287.1K	287.1K	192K	144K	189K
12	9 Hour 30 Min	517.1K	517.1K	259K	345K	321K
13	12 Hour	932K	932K	621K	466K	660K
14	16 Hour	1.4M	1.4M	994K	745.5K	1M
15	22 Hour 30 Min	2.3M	2.3M	1.5M	1.1M	1.5M
16	1 Day 10 Hour	3.3M	3.3M	2.2M	1.6M	2.4M
17	2 Day 2 Hour	4.5M	4.5M	3M	2.2M	3.8M
18	3 Day 4 Hour	6.5M	6.5M	4.3M	3.2M	6.2M
19	4 Day 9 Hour	10.4M	10.4M	6.9M	5.2M	10M
20	6 Day 9 Hour	15.4M	15.4M	10.2M	7.7M	15.7M
21	8 Day 9 Hour	22.1M	22.1M	14.7M	11M	24.9M
22	11 Day 35 Hour	32.3M	32.3M	21.5M	16.1M	34.5M
23	17 Day 10 Hour	42.4M	42.4M	28.2M	21.2M	49.2M
24	25 Day	52.9M	52.9M	35.2M	26.4M	62.8M
25	31 Day	66.7M	66.7 M	44.5M	33.3M	71.8M

*This is a very rough guide, the focus is to act as a guideline on what to expect as you level up. The numbers can be higher or lower depends on your own and clan technology, region buffs, special building, animal buffs, community buffs, vehicle buffs, elite buffs, recruit buffs and development survivors

**version 4.4.3 Information displayed here maybe subject to change in future updates

Special thanks to: Groot, memories, sailing, Han, freyja, pur, Aerugo, rinn, Sir Houncho

ptels

Correct as of 4.4.3

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