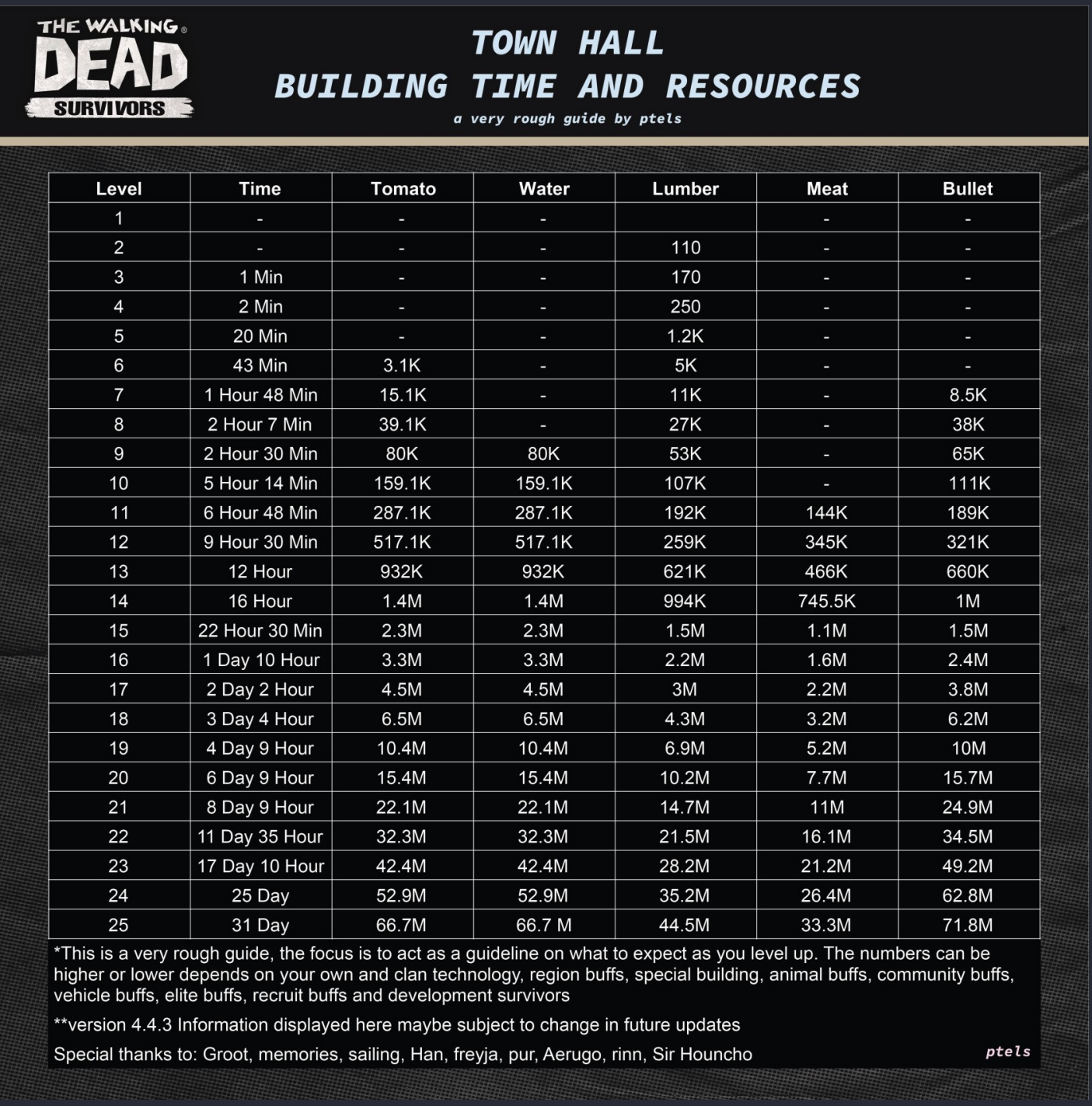
# TOWN HALL BUILDING TIME AND RESOURCES

Created by Ptels

With thanks to Groot, Memories, Sailing, Han, Freyja, Pur, Aerugo, Rinn and Sir Houncho




| Level | Time | Tomato | Water | Lumber | Meat | Bullet |
|---|---|---|---|---|---|---|
| 1 | - | - | - | | - | - |
| 2 | - | - | - | 110 | - | - |
| 3 | 1 Min | - | - | 170 | - | - |
| 4 | 2 Min | - | - | 250 | - | - |
| 5 | 20 Min | - | - | 1.2K | - | - |
| 6 | 43 Min | 3.1K | - | 5K | - | - |
| 7 | 1 Hour 48 Min | 15.1K | - | 11K | - | 8.5K |
| 8 | 2 Hour 7 Min | 39.1K | - | 27K | - | 38K |
| 9 | 2 Hour 30 Min | 80K | 80K | 53K | - | 65K |
| 10 | 5 Hour 14 Min | 159.1K | 159.1K | 107K | - | 111K |
| 11 | 6 Hour 48 Min | 287.1K | 287.1K | 192K | 144K | 189K |
| 12 | 9 Hour 30 Min | 517.1K | 517.1K | 259K | 345K | 321K |
| 13 | 12 Hour | 932K | 932K | 621K | 466K | 660K |
| 14 | 16 Hour | 1.4M | 1.4M | 994K | 745.5K | 1M |
| 15 | 22 Hour 30 Min | 2.3M | 2.3M | 1.5M | 1.1M | 1.5M |
| 16 | 1 Day 10 Hour | 3.3M | 3.3M | 2.2M | 1.6M | 2.4M |
| 17 | 2 Day 2 Hour | 4.5M | 4.5M | 3M | 2.2M | 3.8M |
| 18 | 3 Day 4 Hour | 6.5M | 6.5M | 4.3M | 3.2M | 6.2M |
| 19 | 4 Day 9 Hour | 10.4M | 10.4M | 6.9M | 5.2M | 10M |
| 20 | 6 Day 9 Hour | 15.4M | 15.4M | 10.2M | 7.7M | 15.7M |
| 21 | 8 Day 9 Hour | 22.1M | 22.1M | 14.7M | 11M | 24.9M |
| 22 | 11 Day 35 Hour | 32.3M | 32.3M | 21.5M | 16.1M | 34.5M |
| 23 | 17 Day 10 Hour | 42.4M | 42.4M | 28.2M | 21.2M | 49.2M |
| 24 | 25 Day | 52.9M | 52.9M | 35.2M | 26.4M | 62.8M |
| 25 | 31 Day | 66.7M | 66.7 M | 44.5M | 33.3M | 71.8M |

*This is a very rough guide, the focus is to act as a guideline on what to expect as you level up. The numbers can be higher or lower depends on your own and clan technology, region buffs, special building, animal buffs, community buffs, vehicle buffs, elite buffs, recruit buffs and development survivors

**version 4.4.3 Information displayed here maybe subject to change in future updates

Special thanks to: Groot, memories, sailing, Han, freyja, pur, Aerugo, rinn, Sir Houncho

ptels

Correct as of 4.4.3

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