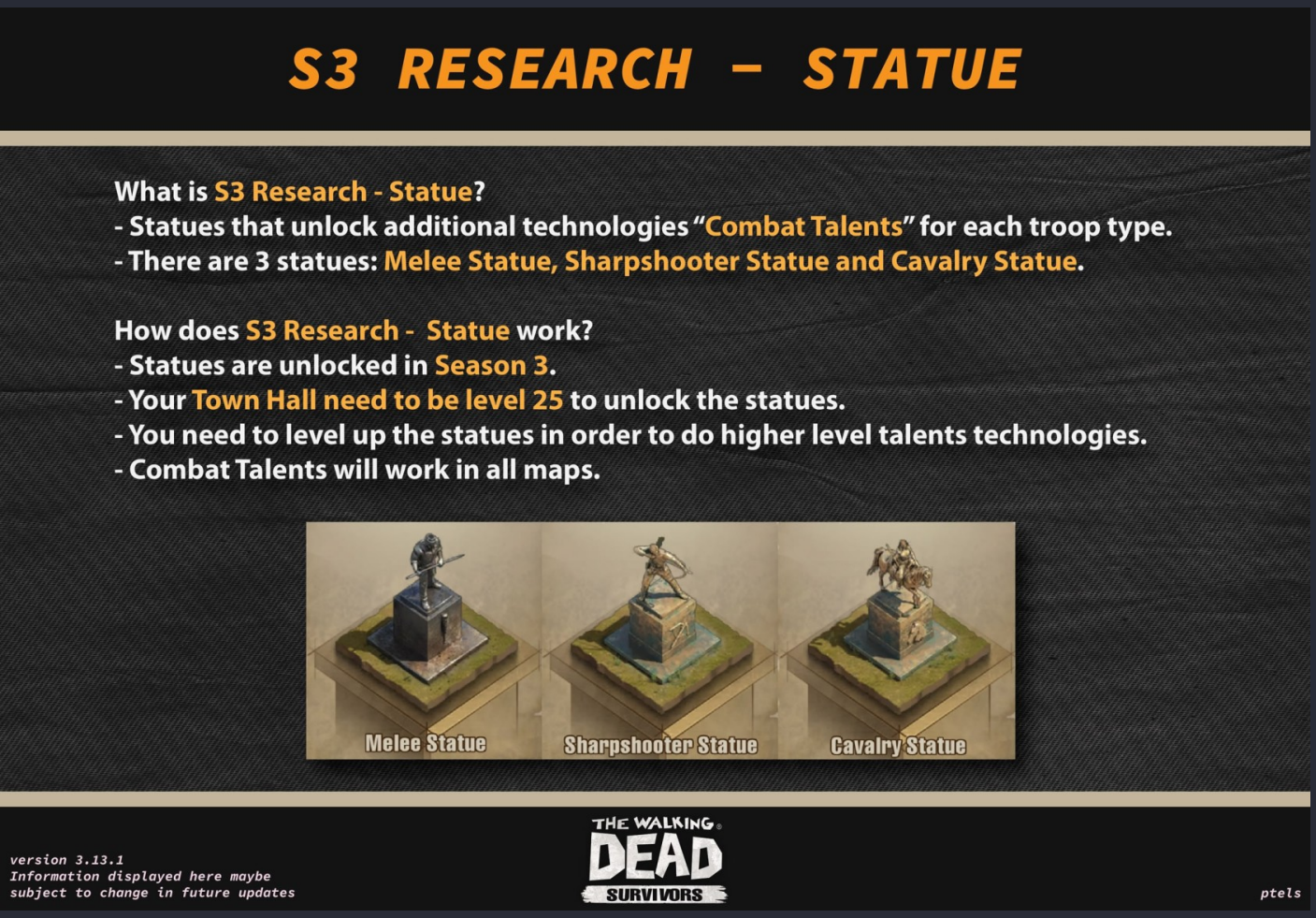
S3 RESEARCH - STATUES

Created by Ptels

Introduction



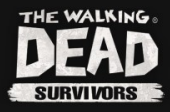
Statue Flasks

Melee

STATUE FLASK – MELEE



Level	1 - 5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	Total
Knock Out	-	110	120	130	140	150	160	170	180	190	200	220	240	260	280	300	2850
Block	-	110	120	130	140	150	160	170	180	190	200	220	240	260	280	300	2850
Top Shape	-	110	120	130	140	150	160	170	180	190	200	220	240	260	280	300	2850
Preemptive Strike	-	110	120	130	140	150	160	170	180	190	200	220	240	260	280	300	2850
Dodge	-	110	120	130	140	150	160	170	180	190	200	220	240	260	280	300	2850
Unyielding	-	110	120	130	140	150	160	170	180	190	200	220	240	260	280	300	2850
Shooter Crackdown	-	110	120	130	140	150	160	170	180	190	200	220	240	260	280	300	2850
																Total	19950



version 3.13.1
Information displayed here maybe subject to change in future updates

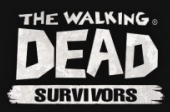
ptels

Cavalry

STATUE FLASK – CAVALRY



Level	1 - 5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	Total
Forward Charge	-	110	120	130	140	150	160	170	180	190	200	220	240	260	280	300	2850
Backward Kick	-	110	120	130	140	150	160	170	180	190	200	220	240	260	280	300	2850
Energetic	-	110	120	130	140	150	160	170	180	190	200	220	240	260	280	300	2850
Preemptive Blow	-	110	120	130	140	150	160	170	180	190	200	220	240	260	280	300	2850
Stagger	-	110	120	130	140	150	160	170	180	190	200	220	240	260	280	300	2850
Endurance	-	110	120	130	140	150	160	170	180	190	200	220	240	260	280	300	2850
Melee Crackdown	-	110	120	130	140	150	160	170	180	190	200	220	240	260	280	300	2850
																Total	19950



version 3.13.1
Information displayed here maybe subject to change in future updates

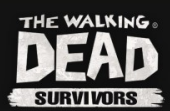
ptels

Sharpshooter

STATUE FLASK – SHARPSHOOTER



Level	1 - 5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	Total
Hail of Bullets	-	110	120	130	140	150	160	170	180	190	200	220	240	260	280	300	2850
Stance	-	110	120	130	140	150	160	170	180	190	200	220	240	260	280	300	2850
Focus	-	110	120	130	140	150	160	170	180	190	200	220	240	260	280	300	2850
Parry	-	110	120	130	140	150	160	170	180	190	200	220	240	260	280	300	2850
Rigor	-	110	120	130	140	150	160	170	180	190	200	220	240	260	280	300	2850
Concentration	-	110	120	130	140	150	160	170	180	190	200	220	240	260	280	300	2850
Cavalry Crackdown	-	110	120	130	140	150	160	170	180	190	200	220	240	260	280	300	2850
																Total	19950



version 3.13.1
Information displayed here maybe subject to change in future updates

ptels

Correct as of 3.13.1

Revision #1
Created 31 October 2022 21:45:11 by Origin
Updated 28 February 2023 10:59:27 by Origin