

# S2 RESEARCH

Created by Ptels

## S2 RESEARCH

### S2 Basic Combat

- Additional research unlock from S2.
- Research will give effect in all maps. Its only named S2 research because it started in S2.



THE WALKING  
**DEAD**  
SURVIVORS

version 3.12.1

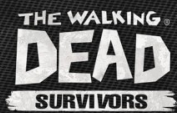
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# S2 RESEARCH FLASK



Level	1	2	3	4	5	6	7	8	9	10
S2 Fighter Attack	10	15	20	25	30	35	40	45	50	55
S2 Sharpshooter Attack	10	15	20	25	30	35	40	45	50	55
S2 Cavalry Attack	10	15	20	25	30	35	40	45	50	55
S2 Medical Efficiency	15	20	25	30	35	40	45	50	55	60
S2 Swift Recovery	15	20	25	30	35	40	45	50	55	60
S2 Hospital Extension	15	20	25	30	35	40	45	50	55	60
S2 Fighter Defense	20	25	30	35	40	45	50	55	60	65
S2 Sharpshooter Defense	20	25	30	35	40	45	50	55	60	65
S2 Cavalry Defense	20	25	30	35	40	45	50	55	60	65
S2 Fighter Rations 1	25	30	35	40	45	50	55	60	65	70
S2 Sharpshooter Rations 1	25	30	35	40	45	50	55	60	65	70
S2 Cavalry Rations 1	25	30	35	40	45	50	55	60	65	70
S2 Fighter Health	30	35	40	45	50	55	60	65	70	75
S2 Sharpshooter Health	30	35	40	45	50	55	60	65	70	75
S2 Cavalry Health	30	35	40	45	50	55	60	65	70	75
S2 Medical Efficiency	35	40	45	50	55	60	65	70	75	80
S2 Swift Recovery	35	40	45	50	55	60	65	70	75	80
S2 Hospital Extension	35	40	45	50	55	60	65	70	75	80
S2 Fighters versus Sharpshooters	200	250	300	350	400	-	-	-	-	-
S2 Sharpshooters versus Cavalry	200	250	300	350	400	-	-	-	-	-
S2 Cavalry versus Fighters	200	250	300	350	400	-	-	-	-	-
S2 No Mercy	200	250	300	350	400	450	500	550	600	650
									Total	16850



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Correct as of 3.13.1

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