

# WAR PACT

Created by Origin, Correct as of 3.13.1

## Introduction

### WAR PACT - INTRODUCTION

The **War Pact** is a team-up of **multiple Regions** all battling together.

**The number of regions that form a "War Pact" may vary.** Regions with less active players may form part of a War Pact with more regions, whereas regions with many active players may find themselves in a War Pact with fewer regions.

**War Pact members will share season prosperity.** Regardless of your Clan and Coalition, all Regions that are inside your War Pact will share prosperity. Encouraging everyone to work and support eachother.

Members of the same War Pact that are from a different region or coalition will **NOT** be able to garrison/attack/build buildings together.



THE WALKING  
**DEAD**  
SURVIVORS

Content Created By  
**ORIGIN**

## Rewards

# WAR PACT - REWARDS

There are multiple rewards throughout the Season for all participants to enjoy.

## Season Ranking Rewards

Each War Pact will get rewarded, which is then split into Coalition Rewards based on ranking.

Example, The Resilient is in First Place and has 3 Regions, and 3 Coalitions. You will unlock the Champion Rewards Tier, with the Coalition Prosperity earned, you will have a rewards based on that rank.

## Commendation Rewards

There are **Individual Rewards** for your own commendation points earned. **Coalition Rewards** for all commendation earned within your Coalition. Finally, **War Pact Rewards**, with total commendation earned within your entire War Pact.



RANK	CLAN	PROSPERITY
1	The Resilient	3,430
2		1,870
3		900
4		660

THE WALKING  
**DEAD**  
SURVIVORS

Game Created By  
**ORIGIN**

v3.11.0 148928221001  
Information displayed here may be subject to change in future updates

Revision #1  
Created 31 October 2022 21:53:25 by Origin  
Updated 15 May 2023 12:36:56 by Origin