TIDES OF THE DEAD

Tides of the Dead - Overview

Greetings Survivors!

Today we have our updated "Tides of the Dead" guide! We will go over some general information regarding this event and provide you with some useful information to make sure you can survive the waves of incoming walkers!



General Info

Available for: Town Hall ≥9 + In a Clan

Time:
Once when server history 8-9 days
Once when server history 18-19 days
Weekly frequency when server history ≥ 29 days

Duration: 2 days, starting on Sundays

Description: Your Clan's R4/R5 will choose a time. When the time arrives, all clan members will be attacked by a total of 20 waves of walkers of increasing difficulty. The more waves you defeat, the more points you and your clan will earn. If you are defeated twice, Walkers will no longer attack your town.

Difficulty Levels: Easy, Medium, Hard, Nightmare and Hell.
You will always start on Easy by default. If wave #20 is defeated in your Town either by you or a reinforcement, the next time the event is active you will be placed in the next difficulty.



Tides of the Dead - Preparing

How to prepare?

1) Your Clan's R4/R5 will have to pick a time for this event. It is recommended to communicate with your clan members to find a time when most members can be online.

2) Train your highest level troops and make sure your formations are full.

3) Reaching Post office lvl 15 is recommended to allow the maximum amount of reinforcements.

4) When your Clan leaders pick a time, you will receive an in-game mail to notifiy you. Try to make yourself available to be in-game during the event to maximize your points.

5) If you are not able to be online during the event, make sure to communicate with your clan members and send out your reinforcements in advance.



Tides of the Dead - Points

How to earn points?

You will earn points whenever a wave of walkers is defeated in your town (either by your formation or a reinforcement) and when your formation defeats a wave of walkers in a Clanmate's town.

Tips to maximize points:

1) Swap your strongest formation with a clanmate of similar power to gain points from killing walkers both in your own town and their town.

2) Reinforce weaker clanmates with your remaining formations.

3) If your town or the town you are reinforcing gets defeated twice, move your formations to a town that is still receiving waves of walkers to continue earning points.

We hope that this guide will help you reach the top of the leaderboards so you can earn those much needed rewards to prepare for the next challenge that might come your way!



Revision #4
Created 2 May 2022 14:49:39 by Origin
Updated 29 April 2024 17:16:08 by Origin