

SURVIVORS AT WAR

SURVIVORS AT WAR - INTRODUCTION

Survivors at war is a special **15 vs 15 PvP event** that takes place multiple times per day. You are able to sign up individually and will be assigned a team based on your power.

Your team will then enter a battlefield and will have to work together in order to achieve victory! For more details on specific battlefield rules please refer to the **“Guide”** section in the **Survivors at war interface**.

After each battle you will gain or lose **“War Value”** depending on your performance which will then be reflected in your overall ranking.

Important Note: If you sign up for Survivors at War but do not enter the battlefield you will be labeled as a **“Deserter”** and will automatically lose **“War Value”**.



SURVIVORS AT WAR - PROCESS

“Survivors at war” event opens every day at **several different timeslots** and follows the following process throughout the day:

1. Registration: During this period players can sign up for the battle by entering the event interface.

2. Preparation: Teams are selected and the “Survivors at War” chat is opened to allow players to communicate and prepare for battle.

3. Battle: Players can now enter the battlefield and strive to victory!



Important Note: Remember you need to clear your hospitals in order to enter the battlefield.



TWD:SV3.9.1

SURVIVORS AT WAR - BATTLE

When the battles begin the players will be placed in a new map. **Currently there are 2 variations of the Survivors at War map and more will be added in the future.**

Players can gain in the following ways:

- **Controlling buildings** on the map.
- **Killing troops** garrisoned in buildings on the map.
- **Gathering points** from supply stations.
- **Killing walkers** on the map.



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