

# DUELS

## Duels

**Available for:** Town Hall ≥ 12 and have 3 Formations

**Time:** everyday

**Rules:**

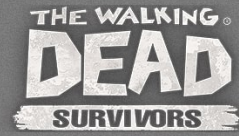
1. The Duels take place in a 1 on 1 Arena format.
2. In order to participate, you must have unlocked your Formation III.
3. You need to set up both an Offense Lineup and a Defense Lineup. Once you have done this, you can then challenge any player in the same league.
4. If you win a battle against a higher ranked player, you'll get a higher score. If you lose, you'll lose points.
5. Leagues lower than Advanced only have players from the same Region as you.
6. In leagues that are Advanced or higher, there are players from all Regions.
7. You can move up a league by reaching a certain score, or get demoted to a lower league if your score is too low.
8. For each battle you get a reward. The higher your league and your ranking in that league, the higher the rewards you can get.
9. Rewards are distributed via an in game letter after the end of an event.
10. You won't suffer any losses or wounded as a result of battles in the Duels.
10. You can only start cross region combat if your region has more than 30 players that have reached the Advanced rank.

**Rewards:**

Combat Equipment Blueprint Fragments



Equipment Materials



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