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WHEEL OF HOPE

Event_8_Wheel_of_Hope.jpg

SURVIVAL COURSE

Event_2_for_survival_course.jpg

ULTIMATE SUPPLY

Event_7_Ultimate_Supply.jpg

SURVIVAL PASS

Event_4_foun_Survival_Pass.jpg

POWER UP

Event_5_Power_Up.jpg

RESCUE RICK

Event_12_und_Rescue_Rick.jpg

SURVIVAL CHALLENGE

Event_03_Survival_Challenge.jpg

DUELS

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WHISPERERS

Event_10_Updated_WhisperersUpdated.jpg

XXXX DAY

Event_6_XXXX_DayUpdated.jpg

TIDES OF THE DEAD

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NEGAN'S ARMY

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WHEEL OF PROSPERITY

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wheel_of_prosperity_2.jpg

RESTRICTED ZONE

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Page_2_Map_Layout.jpg type unknown

Page_3_Buildings_1.jpg type unknown

Page_4_Buildings_2.jpg type unknown

page_5_Tips.jpg type unknown

LINES WE CROSS

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Lines_we_Cross_Guide_Draft_-_Page_2.png

Lines_we_Cross_Guide_Draft_-_Page_3.png

Lines_we_Cross_Guide_Draft_-_Page_4.png

Lines_we_Cross_Guide_Draft_-_Page_5.png

WORLD EXPLORATION EVENTS

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World_exploration_page_3.png

World_exploration_page_4.png

SURVIVORS AT WAR

SURVIVORS AT WAR - INTRODUCTION

Survivors at war is a special **15 vs 15 PvP event** that takes place multiple times per day. You are able to sign up individually and will be assigned a team based on your power.

Your team will then enter a battlefield and will have to work together in order to achieve victory! For more details on specific battlefield rules please refer to the **“Guide”** section in the **Survivors at war** interface.

After each battle you will gain or loose **“War Value”** depending on your performance which will then be reflected in your overall ranking.

Important Note: If you sign up for **Survivors at War** but do not enter the battlefield you will be labeled as a **“Deserter”** and will automatically loose **“War Value”**.



THE WALKING
DEAD
SURVIVORS

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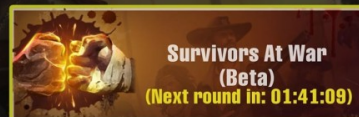
SURVIVORS AT WAR - PROCESS

“Survivors at war” event opens every day at **several different timeslots** and follows the following process throughout the day:

1. Registration: During this period players can sign up for the battle by entering the event interface.

2. Preparation: Teams are selected and the “Survivors at War” chat is opened to allow players to communicate and prepare for battle.

3. Battle: Players can now enter the battlefield and strive to victory!



Important Note: Remember you need to clear your hospitals in order to enter the battlefield.



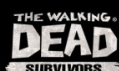
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SURVIVORS AT WAR - BATTLE

When the battles begin the players will be placed in a new map. **Currently there are 2 variations of the Survivors at War map and more will be added in the future.**

Players can gain in the following ways:

- **Controlling buildings** on the map.
- **Killing troops** garrisoned in buildings on the map.
- **Gathering** points from supply stations.
- **Killing walkers** on the map.



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SURVIVORS AT WAR - RANKING & REWARDS

There are **3 different types of rewards** you can earn by participating in Survivors at War.

1. Daily Victory Point Milestone Rewards

Earned by gaining points during battle, you can claim these milestone rewards each day. Your Daily Victory Points are reset everyday at 0:00 UTC.



2. Point Rewards

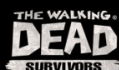
These rewards are based on the total amount of "War Value" you have at the end of the season.



3. Individual Ranking Rewards

Rewards based on your individual "War Value" ranking at the end of the season.

Important Note: Rewards may vary depending on your current Season



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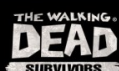
SURVIVORS AT WAR - TIPS & TRICKS

Now Survivors, its time for some **tips and tricks** to help you gain an extra advantage on the battlefield:

1. Always scout before attacking! If the opponents that are garrisoned in the building are much stronger than you, attacking them will only give away valuable points.

2. If your weaker formations cannot defeat enemies that are garrisoned, use them to gather or defeat walkers. Every point matters!

3. Communicate! Survivors at War has a special chat that is available during the preparation period as well as during the battle. Make use of it to organize your team and work together to claim victory!



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