

EQUIPMENT

Equipment System

NEW EQUIPMENT SYSTEM



THE WALKING®
DEAD
SURVIVORS

Upgrade now

EQUIPMENT SYSTEM REVAMP - INTRODUCTION

Greetings Survivors!

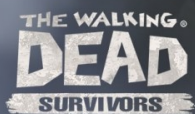
In our most recent update big changes have been implemented to the **Equipment system**, today we will go over a description of all mayor changes to the system.

Materials + Blueprints

Materials and blueprints now exist only in a single rarity "**Uncommon**"
All **Development Equipment** will require "**Wood**" as a crafting material.
All **Combat Equipment** will require "**Steel Pipes**" as a crafting material.

Development Equipment Attribute Changes

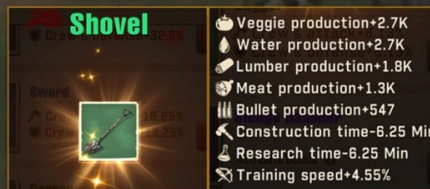
Now, instead of having only 1 random attribute bonus, development equipment provides an attribute bonus to **ALL** development attributes.



STEEL PIPES



WOOD



EQUIPMENT SYSTEM REVAMP - UPGRADING

You will now be able to **upgrade** Equipment from lower quality into higher qualities.

Uncommon Equipment will be crafted using blueprints and materials.

Rare Equipment can be crafted by combining 5 uncommon pieces of Equipment of the same slot.

Epic Equipment can be crafted by combining 5 rare pieces of Equipment of the same slot.

Legendary Equipment can be crafted by combining 5 epic pieces of Equipment of the same slot + a certain amount of "**Anvils**".

We hope that this introductory guide will help you get more familiar with the new system that is now live!

Stay tuned for more guides!

