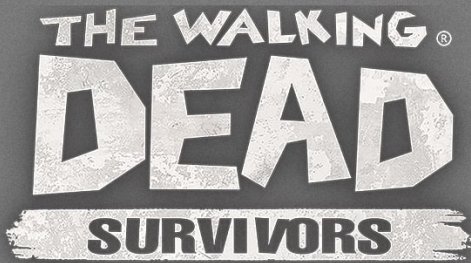


# BUILDINGS BASICS

## Buildings



## BUILDINGS

Greetings Survivors!

If you are still trying to understand which buildings in your town are needed for which purpose and what you should upgrade first to get the most out of your resources... Don't worry anymore!

Here is a list of all the buildings in The Walking Dead: Survivors and some suggestions from us on where you should set your priorities first!





# COMBAT BUILDINGS: I



## SQUARES I-IV

Each square you unlock gives you access to a new march queue, further upgrading these buildings will increase each formation's troop capacity.

(Unlocked at levels: 2, 7, 12 and 18)



## STABLE

Used for training Cavalry Fighters. Upgrading this building will give you access to new stronger cavalry troops and will also increase training speed.

(Unlocked at level 6)



## FIRE STATION

Used for training Melee fighters. Upgrading this building will give you access to new stronger melee fighters and will also increase training speed.



## HOUSE

Increases training group size and speed, as well as consumption threshold.

(Unlocked at level 2)



## POLICE STATION

Used for training Sharpshooters. Upgrading this building will give you access to new stronger sharpshooters and will also increase training speed.

(Unlocked at level 3)



## HOSPITAL

Needed to heal wounded fighters, upgrading your hospitals will increase their wounded soldier capacity.

(Unlocked at level 2)

# COMBAT BUILDINGS: II



## GUARD TOWER

Helps to defend your town and idle fighters against invaders.



## LOOKOUT TOWER

Provides intel on enemies, higher level lookout towers will provide more and more useful information whenever you scout an enemy or are being attacked.

(Unlocked at level 8)



## BAR

Needed for rallies. Upgrading this building will increase your rally capacity as well as your formation's health when in rallies.

(Unlocked at level 5)

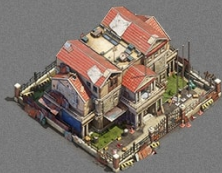
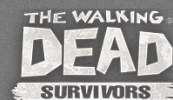


## WALL

Protects your town by increasing your attack and defense against invaders. The wall gives you an attack and defense buff when defending which increases as you upgrade your wall further.



# DEVELOPMENT BUILDINGS: I



## TOWN HALL

This is the heart of your Town.  
Keep upgrading it to unlock new buildings,  
technologies, and functions!



## LUMBER YARD

Produces Lumber passively over time.  
(Unlocked at level 4)



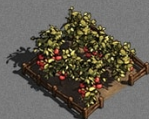
## LIBRARY

Used for technology research that will make you  
both stronger in battle and more efficient with resources.  
(Unlocked at level 7)



## LUMBER STORAGE

Increases Lumber storage and raid-proof limit.  
(Unlocked at level 5)



## FARM

Produces Veggies passively over time.  
(Unlocked at level 3)



## BUTCHER SHOP

Produces Meat passively over time.  
(Unlocked at level 10)



## VEGGIE BARN

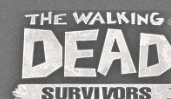
Increases Veggie storage and  
raid-proof limit  
(Unlocked at level 3)



## MEAT LOCKER

Increases Meat storage and raid-proof limit.  
(Unlocked at level 10)

# DEVELOPMENT BUILDINGS: II



## WELL

Produces Water passively over time.  
(Unlocked at level 8)



## POST OFFICE

Needed for Clan help to reduce waiting time  
and other clan benefits.  
(Unlocked at level 5)



## WATER TOWER

Increases Water storage and raid-proof  
limit.  
(Unlocked at level 8)



## BROADCASTING STATION

Used to call radio new survivors to join your town.



## GUN SHOP

Produces Bullets passively over time.  
(Unlocked at level 5)



## WORKER'S CABIN

Needed for construction, each worker's cabin gives  
you access to an extra construction queue.



## FACTORY

Increases production of all resources  
(except Bullets) during builder supply period  
by up to 12.5%.  
(Can be unlocked at any level by purchasing the "Builder's Supply")



## BUILDER'S MONUMENT

Increases Construction speed by up to 22% during  
the builder supply period.  
(Can be unlocked at any level by purchasing the "Builder's Supply")



# DEVELOPMENT BUILDINGS: III



## SCAVENGE CENTER

Controls your max number of Scavenge Sites, the higher the level of this building the more scavenge sites you can occupy at the same time.

(Unlocked at level 5)



## THE FORGE

Used to forge equipment for your Survivors, to make them stronger in battle or more efficient in resource production.

(Unlocked at level 14)



## ARCHIVES

Unlocks "The Chronicles", an in-game event that takes place over several weeks where clans compete for community buildings around the world map.

(Unlocked at level 9)



## LONE TRADER

Here you can trade for rare items at special discounted cost!

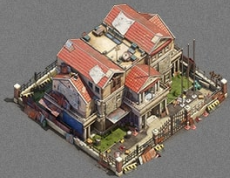
(Unlocked at level 9)

## BUILDING TIPS: Which buildings should I generally prioritize?



All buildings provide you with certain benefits, however there are certain buildings that are more important to prioritize for your overall development.

We recommend focusing on the following buildings upgrades:



**TOWN HALL:** Upgrading your town hall grants you access to new buildings and functions. It is the heart of your town.



**SQUARES I-IV:** These buildings increase your formations troop capacity, increasing their overall power and therefore yours as well.



**LIBRARY:** Upgrading this building will gain you access to powerful and useful technologies that will no doubt make you stronger!



FIRE STATION



POLICE STATION



STABLE

Upgrading these buildings will provide you with stronger troops that will help you increase your power.



VEGGIE BARN



WATER TOWER



LUMBER STORAGE



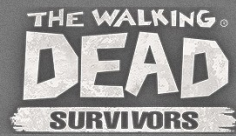
MEAT LOCKER

These buildings upgrade your storage capacity, allowing you to store more resources for those much-needed upgrades.

## The Forge



# The Forge



## Introduction:

Greetings Survivors!

Today we have prepared a special guide to help you all become more familiar with “The Forge” and the overall equipment crafting system. The Forge is a development building that you can unlock when you reach Town Hall level 12. It allows you to craft equipment for your survivors!

Crafting equipment for your survivors will provide them with important combat/development buffs that will help you on your way to survival! Here are a couple of examples of some buffs that equipment can give your survivors:

**Development:** Increased Building Speed.

**Combat:** Increased Crew attack, defense and health.



Survivors have 4 slots available for equipment. You can craft many different types of gear for your survivors that come in varying quality tiers:

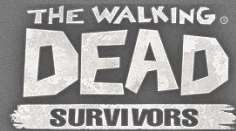
Uncommon

Rare

Epic

Legendary

# The Forge



## What do I need in order to craft some equipment?

### Crafting Materials:

You can obtain crafting materials by participating in special events such as “Duels” or “XXXX Day” (For example: Technology Day).

Here is a list of all the different crafting materials you will find in the game. There are also 4 tiers of material quality: uncommon, rare, epic and legendary. You can create higher quality materials by combining 4 of a certain material of the same quality. You can also dismantle a higher quality material into lower quality material. (crafting/dismantling materials will cost you a certain amount of meat)

#### Rocks



#### Branches



#### Animal Skins



#### Animal Bones



#### Cloth

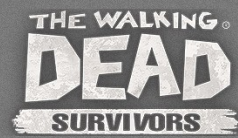


#### Metal Scraps





# The Forge



## What do I need in order to craft some equipment?

### Blueprints:

Blueprints are needed to craft equipment, can obtain equipment blueprints by combining blueprint fragments. You need to combine 100 blueprint fragments in order to craft a complete blueprint.



Blueprint fragments can be obtained by participating in special events such as “Duels” or “XXXX Day” (For example: Fight the walkers day)

Blueprints also come in 4 different quality tiers:

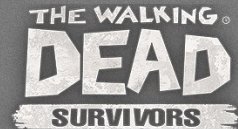
Uncommon

Rare

Epic

Legendary

# The Forge



## Interface Overview

Now, it's time to get more familiar with “The Forge” Interface.

There are 3 main sections in “The Forge” interface:

- ★ **Forge:** This is where you go to forge new equipment for your survivors. When you have enough materials and the appropriate blueprint fragments, click on “Forge” to forge your new equipment!
- ★ **Materials:** In this section you will have the ability to craft and dismantle. You can craft lower quality materials into higher quality ones by combining them. You can also craft blueprints from blueprint fragments. You can also dismantle higher quality materials into lower quality materials. (Note that dismantling materials will cost you meat)
- ★ **Depot:** This is your equipment inventory, you can see which equipment pieces you currently own and who they are equipped to. You can tap on each individual equipment to see more details about the buffs or benefits they provide. You can also see your total amount of materials and blueprint fragments.







## Equipping Gear

Once you have forged your gear, head over to your survivors' interface and tap on the survivor you want to equip gear on.

Then tap on the Equipment tab and choose the slot where you wish to equip the gear on to. Simple as that!



**Important Note:** Remember to carefully read each equipment's description in order to equip it to the survivor that will make best use of it!

We hope this guide will help you better understand how equipment forging works in TWD: Survivors!